





- < All games will be two (2) 25-minute halves with no time outs. The clock runs continuously except in the case of severe injuries. Time between halves is three (3) minutes.

## OVERTIME (for Playoffs ONLY!)

- < If a game ends in a tie, a one 5-minute running clock sudden death period shall be played. A coin toss will determine possession for the overtime kick-off.
- < If the game is still tied after the sudden death period a shoot-out will occur:
  - o Each team will select 5 players (on or off the field) to take the kicks.
  - o The goalkeeper is allowed to move side to side ONLY before the kick.
  - o Co-Rec: Must alternate male/female kickers.
  - o The team scoring the greatest number of these kicks shall be declared the winner.
- < If the game is STILL tied after the first shootout:
  - o Each team will select 5 DIFFERENT players than the first five who already have kicked.
  - o This will be a sudden-victory situation, wherein if one team scores and the other team does not score, the game ends without more kicks being taken.
  - o Co-Rec: Must alternate male/female kickers.
  - o If, after 5 kicks, each team scores the same number of penalty kicks, the same players shall again alternate penalty kicks, in the same order, until the tie is broken by one team scoring when the other fails to score.

## SUBSTITUTIONS AND TIEBREAKERS

Substitutions may be made by either team under the following conditions:

- < On a goal kick
- < On a throw-in or corner kick by your team, or F8 11 gP 11 Tf1 0 0 1 5(.)]a4 11 Tf1 0 0 1 200.-3(ied).000by you the game is

## DEFINITION OF PLAYING TERMS

Rules not specifically covered can be found in the NFHS soccer rule book.

Corner Kick: A kick made by the attacking team from the corner. (It is a direct kick)

Direct Kick: May be kicked in any direction and a goal can be scored without the ball being touched by another player after it has been kicked initially.

Indirect Kick: May be kicked in any direction and a goal cannot be scored unless the ball is touched by another player before it enters the goal.

Goal Kick: Kick made by the defending team from the goal area. May be kicked in any direction but must leave the penalty area before it is touched by another player of either team.

Kick Off: A direct kick used to put the ball in play from the center circle at the beginning of each half and after each score. The ball must go forward at least 27 inches and must be touched by another player before the kicker can play the ball again. The opposing team must be outside the kickoff circle prior to the initial pass.

Penalty Kick: Is taken from the penalty kick mark 12 yards from the front of the goal. The goalkeeper must not break the plane of the goal line until the kick is taken. If the goalkeeper moves prior to the kick, a re-kick will be issued if a goal was not made. The penalty taker may be changed if a re-kick is awarded.

Drop Ball: The ball is put into play by the referee, by being dropped between two opponents. The ball becomes live when it touches the ground. This takes place when two opponents cause the ball to go out-of-bounds simultaneously, or two (2) fouls are committed simultaneously, or to resume play after stopping for an injury. There will be no drop balls in the penalty area. The ball will be dropped at the nearest point outside the penalty area in the field of play.

Throw-in: The thrower, at the moment of delivering the ball, must face the field of play and part of each foot shall be either on the sideline or the ground outside the sideline. The thrower shall use both hands equally and shall deliver the ball completely from behind and over his/her head. A goal may not be scored directly from a throw-in. If the ball is improperly thrown-in, a player of the opposing team shall take the throw-in. The thrower may not play the ball a second time before it has been touched or played by another player. (Penalty: Indirect Free Kick)

## BALL IN PLAY, DEAD BALL, OUT OF BOUNDS

- < On all free kicks the opponent must be at least 10 yards from the ball. Players will be given yellow cards if they fail to do so after a verbal warning from the referee.
- < If the ball goes out-of-bounds on the sidelines the team that did not touch the ball last, puts the ball into play by a throw-in from the spot where the ball went out.
- < If the ball goes out-of-bounds on the end of the field and the attacking team touches it last, it is a goal kick.

- < If the ball goes out-of-bounds on the end of the field and the defending team touches it last, it is a corner kick.
- < The lines are considered in-bounds and the ball must pass completely over a line to be out-of-bounds or a goal.

No offside rules shall be enforced.

**SLIDE TACKLING WILL NOT BE TOLERATED.**

## DIRECT KICK VIOLATIONS

If any of the fouls below are committed outside the penalty area by either team, a direct kick is awarded to the

Mercy Rule: If a team is ah